

Julien CODSI

Contact



Education

2020–present	Ph.D. in Quantum Information Theory Directed by Professor Gilles Brassard	Université de Montréal
2021–2022	MSc in Mathematics and Foundations of Computer Science Awarded with distinction. See my thesis here .	University of Oxford
2017–2020	Bachelor's degree: Mathematics and Computer Science Awarded with honours, GPA: 4.279 out of 4.3	Université de Montréal

Academic Internships

2020	Graph Theory With Professor Geňa Hahn	Montréal, Canada
	<ul style="list-style-type: none"> • Studied positional games such as cops and robbers • Learned advanced combinatorial techniques such as entropy compression 	
2019	Analytic number theory With Professor Andrew Granville	Montréal, Canada
	<ul style="list-style-type: none"> • Studied analytic number theory with a world leading number theorist • Mostly studied sieve methods, and specifically the twin primes conjecture 	
2018	Operations research/ Optimization With Professor Bernard Gendron	Montréal, Canada
	<ul style="list-style-type: none"> • Created an algorithm to approximate functions with piecewise linear functions • Created an open-source Julia package to implement the algorithm (which I'm still maintaining) See: https://github.com/LICO-labs/LinA.jl • Applied the algorithm to compete with the state-of-the-art 	

Erdős number: 3

Codsi, J → Vetta, A
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 Lovász, L → Erdős

Interests

Graph theory
 Combinatorics
 Scientific computing
 Quantum computing

Work Experience

2020 –2021	Teaching assistant IFT1575 – Operational Research IFT2015 – Data structures (Twice) IFT2105 – Theoretical computer science IFT2125 – Algorithmics (Three times)	Université de Montréal
	<ul style="list-style-type: none"> • Gave weekly 2-hour lectures for up to 100 students • Created and graded weekly assignments • Created programming examples and assignments 	
2017–present	Tutor Tutored undergraduate students mainly in : <ul style="list-style-type: none"> • Linear algebra, real analysis, data structures and theoretical computer science 	Université de Montréal
2016–2017	Technician	Edumicro inc.
	<ul style="list-style-type: none"> • Technical support • Managing inventory and repairing hardware 	

Languages

French
 English

Programming Skills

♥ Julia
 Python
 Rust
 Java
 JavaScript
 C
 L^AT_EX
 Git

Publications

Book: A chapter in "Le plaisir des maths" by Bertrand Jouve. (Soon to be published by l'Art-Dit)

Codsi, J., & van de Wetering, J. (Preprint available on Arxiv)
 Classically Simulating Quantum Supremacy IQP Circuits through a Random Graph Approach

Codsi, J., Gendron, B., Ulrich Ngueveu (Submitted to Mathematical Programming Computation)
 LinA: A faster approach to piecewise linear approximations using corridors and its application to mixed-integer optimization (Preprint available on the open archive HAL)

Codsi, J., & Vetta, A. (2021). A Case Study in Learning in Metagames: Super Smash Bros. Melee. Proceedings of the AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment

Talks Given

	2021	A Case Study in Learning in Metagames: Super Smash Bros. Melee The 17 th AAAI conference on Artificial Intelligence and Interactive Digital Entertainment
Attended seminars	2020	Mon opinion biaisée sur des bases vectorielles qui ne le sont pas Club-math UdeM On mutually unbiased bases in prime-power dimensions
	2019	Et si les fonctions savaient multiplier? Club-math UdeM Introduction to multiplicative functions
Weekly seminar : Graph theory Quantum computing	2019	Piecewise Linear Approximation with a Performance Guarantee for Solving MINLPs Optimization Days 2019 (JOPT 2019) Original results in linear optimization presented
Conferences (1 day +) : Quantum Physics and Logic 2022 QCrypt 2020 Bellairs's Crypto- Workshop 2020 JuliaCon 2019 JOPT 2019 JOPT 2018	2019	Coloration of Kneser graphs, a proof from the book Université de Montréal's Graph theory seminar A surprising topological proof of the chromatic number of Kneser graphs
	2018	Une courbe, c'est juste un paquet de droites non? Club-math UdeM Introduction to linear optimization and linear approximations

Awards and Achievements

	2021-present	Canada Graduate Scholarships – Doctoral (105 000\$) Natural Sciences and Engineering Research Council of Canada
	2021	Google PhD Excellence Scholarship (25000\$) Google
	2020	Undergraduate Research Grant (6500\$) Natural Sciences and Engineering Research Council of Canada
	2020	Excellence Award (500\$) Université de Montréal Awarded for having one of the highest GPAs of the University
Hobbies	2019	Jacques Saint-Pierre Grant (3000\$) Université de Montréal Awarded to the student with the highest GPA of the department
	2019	Undergraduate Research Grant (6500\$) Natural Sciences and Engineering Research Council of Canada
Climbing/bouldering Video games Chess	2018	DIRO Excellency (2000\$) Université de Montréal Awarded for having one of the highest GPAs of the department
	2018	Undergraduate Research Grant (6500\$) Natural Sciences and Engineering Research Council of Canada
	2018	Undergraduate Research Grant (2000\$) Fonds québécois de la recherche sur la nature et les technologies
	2018	2nd place in theoretical computer science competition CS-Games 2018

Social Involvement

	2018–2021	Organizing weekly conferences on various mathematical subjects for undergraduates Université de Montréal
	2018–2020	Volunteering for the student-run Café Café Tore et Fraction
	2019–2020	Competition organizer and graduate student's representative Student association - DIRO Université de Montréal
	2018–2021	Administrating the math club website Which you can see here: https://dms.umontreal.ca/~clubmath/
	2018–2020	Various volunteering for University events On average, 20 hours per semester